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Lecture II

Last lecture:

Quantum mechanics cheat sheet !
classical computing } gates, (qu)bits,
quantum computing } completeness

questions from last time:

- online talks/exams possible upon reasonable request
- Topics assigned at end of this week
(needed at latest on Wednesday)
- Do in-between measurements make quantum computing more powerful?
 - There are both, complete unitary & measurement-based schemes → Ref. put online about measurement based QC
- Video of last lecture has small video area. Can somebody edit the video?

Further questions about last lecture?

Assign to projects online!
2 projects

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2. Quantum annealing

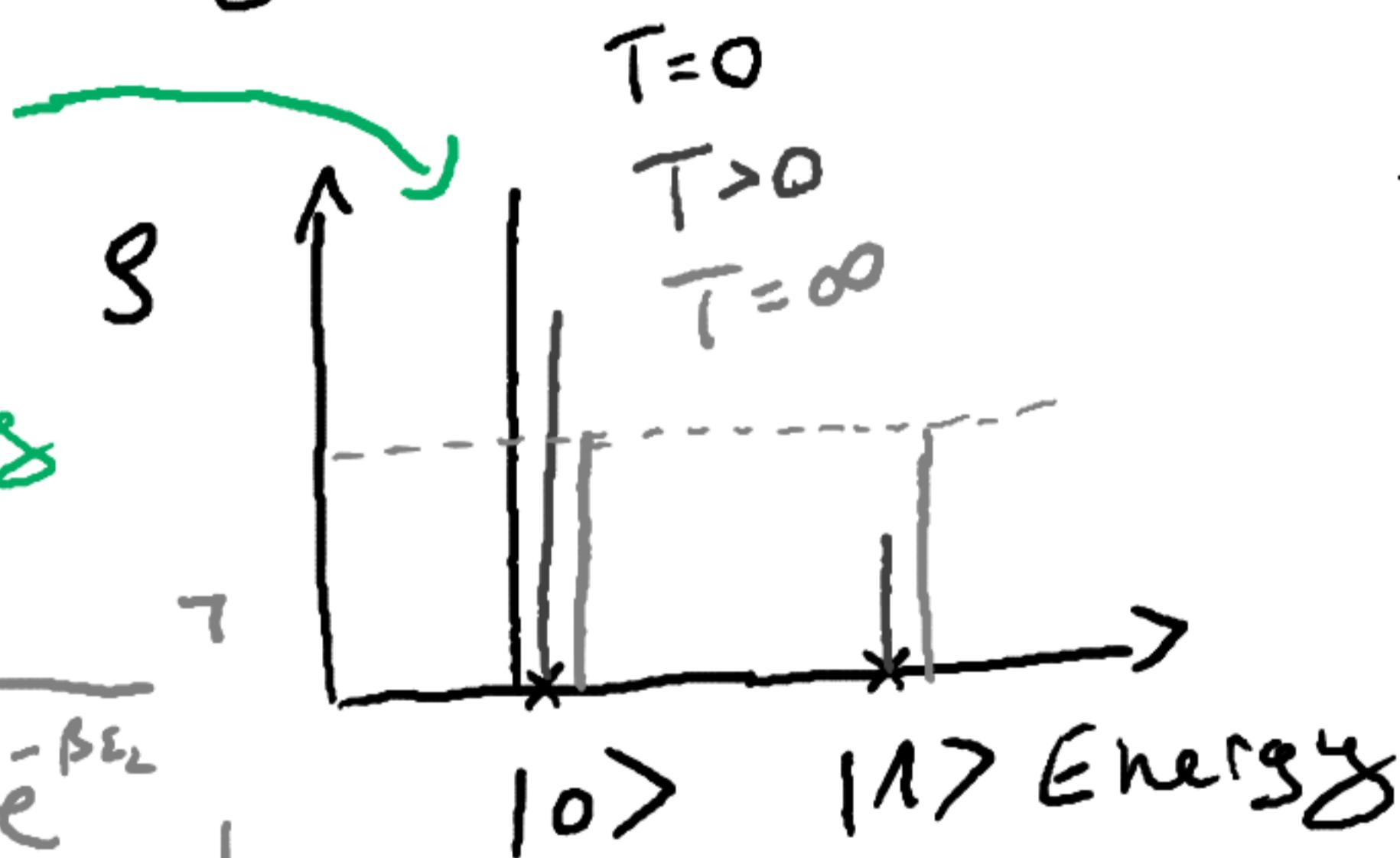
Physical principles: Temperature
adiabatic time evolution
optimization problems
quantum annealers & how to control them

2.1. Ground state & Temperature

Hamiltonian \mathcal{H} (linear operator on Hilbert space)

- ↳ Eigenvectors: States with well-defined energy
- ↳ Eigenvalues: Energies of respective eigenstate

ground state highest probability



$$P_{Si} = \frac{e^{-\beta E_i}}{e^{-\beta E_1} + e^{-\beta E_2}}$$

Temperature: chance to find system in state $|i\rangle$

$$is S_i \propto e^{-\beta E_i}$$

(Boltzmann factor)

$$\beta = \frac{1}{k_B T}$$

Wake-up brain:

When measuring a system it most likely is in ground state

?

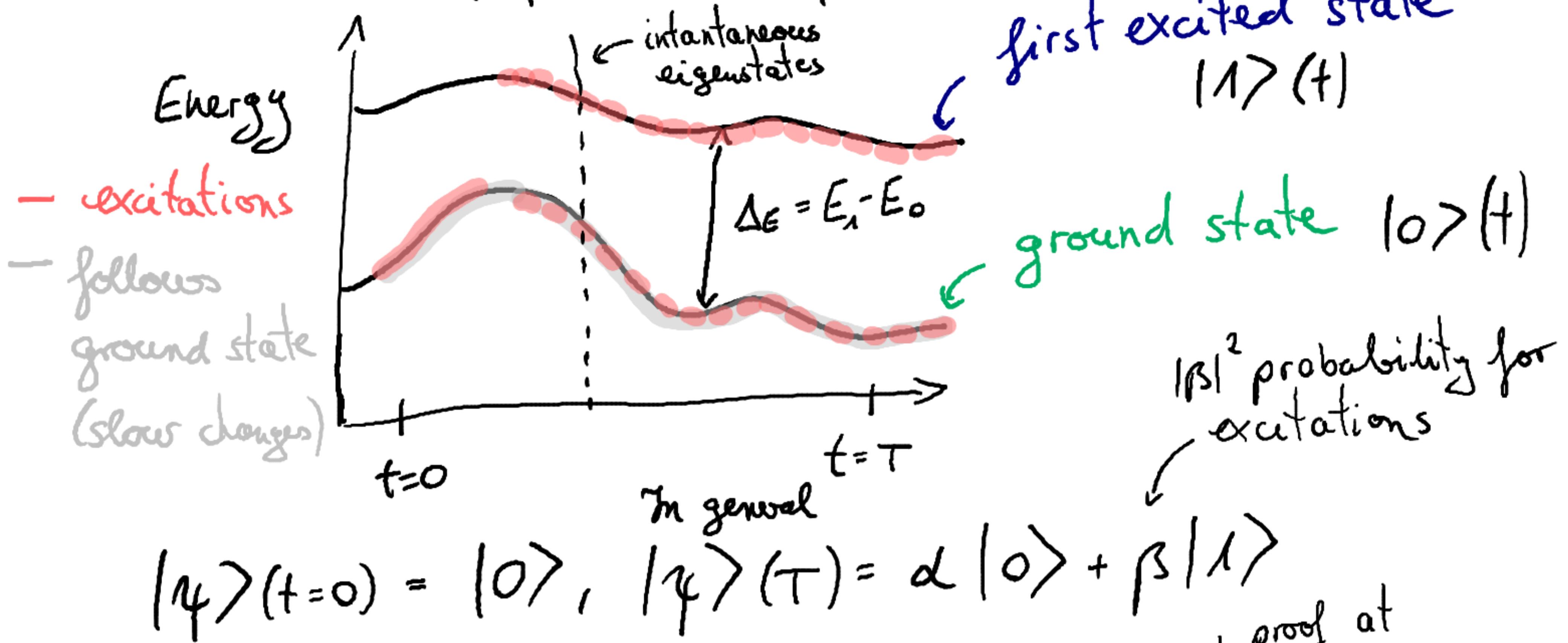
- ↳ No $\rightarrow S_{GS} < \sum S_{not \underset{state}{ground}}$ for very small T in macroscopic systems

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2.2. The adiabatic theorem of quantum mechanics

Schrödinger equation

$$i\hbar \partial_t |\psi\rangle = \mathcal{H}(t) |\psi\rangle$$



Adiabatic theorem (parts of it)

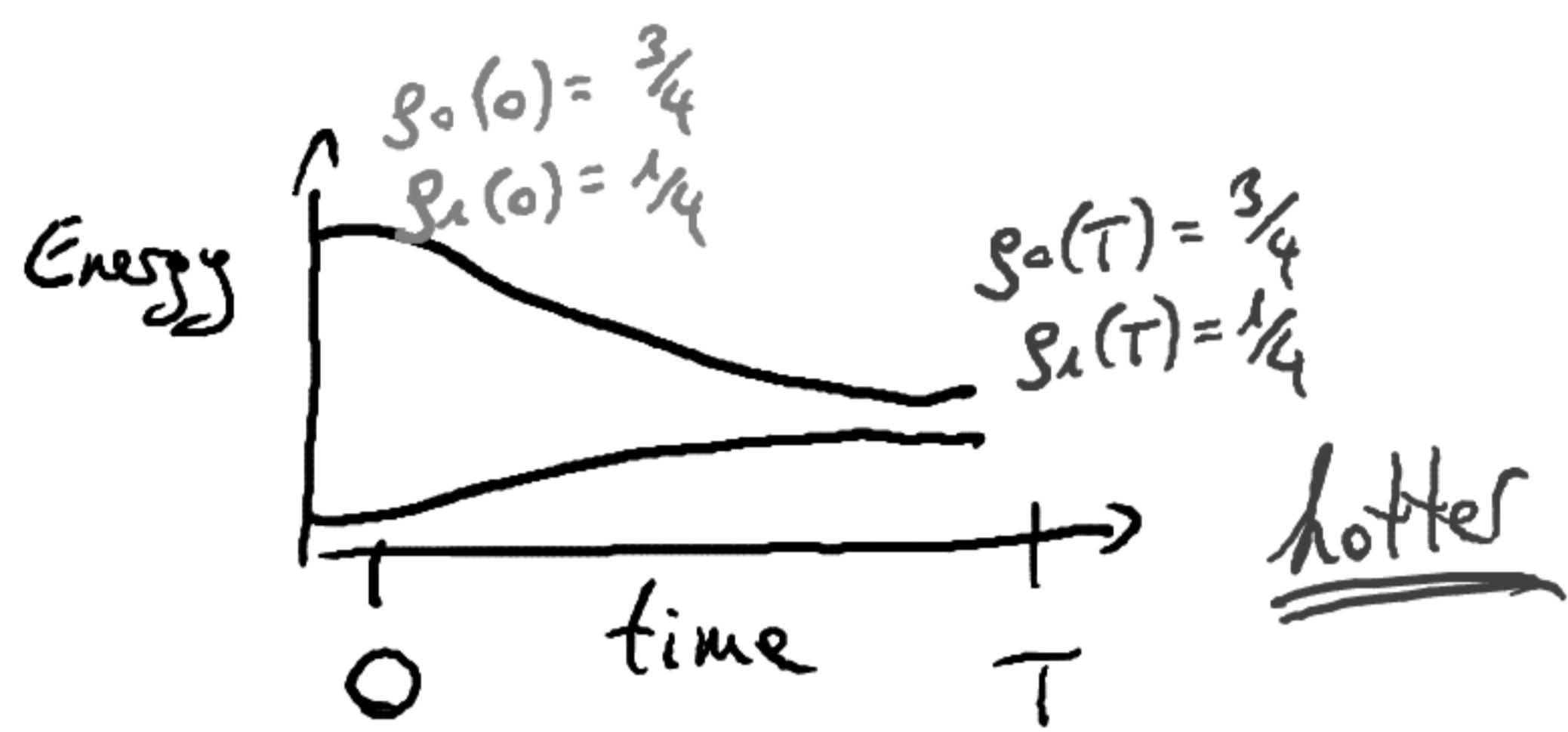
proof at
posse.de
→ lectures
→ Top. in cond. matt. 16
lectures 11

If a system $\mathcal{H}(t)$ is manipulated sufficiently slowly [such that $\mathcal{H}'(t) \ll \frac{\text{level spacing}}{T}$], the initial eigenstates evolve to the instantaneous eigenstates they are (smoothly) connected to. [Changes too slowly for excitations]

In particular: The ground state of the initial Hamiltonian evolves to the ground state of the final one

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Remark: Nomenclature 'adiabatic' means 'no heat exchange'. But system can still be heated or cooled



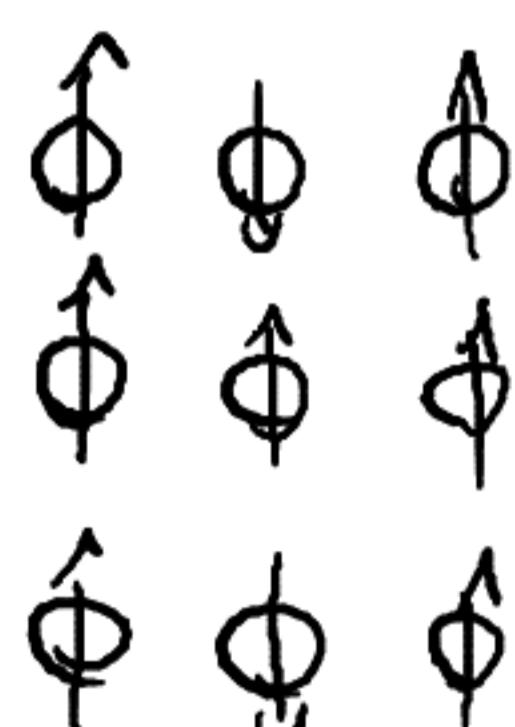
Entropy is conserved.

2.3. Quadratic optimization problems

The Ising model

[Ernst Ising 1900-1938
1922-1924 Promotion bei
Wilhelm Lenz]

classical



'Spins'

$$S_j \in \{1, -1\} \\ \equiv \{\uparrow, \downarrow\}$$

quantum

spins

\uparrow	\downarrow	\uparrow
\downarrow	\uparrow	\downarrow
\uparrow	\downarrow	\uparrow

$(\text{span}\{\lvert \uparrow \rangle, \lvert \downarrow \rangle\})^n$

$$S_j = \frac{\hbar}{2} \begin{pmatrix} \sigma_x & & \\ & \sigma_y & \\ & & \sigma_z \end{pmatrix}$$

$$\mathcal{H} = \sum_j B_j S_j^z + \sum_{j \neq k} J^{h_j} S_j^z S_k^z$$

↳ external magnetic field

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Question: Given external fields $\{B_j\}$ & couplings $\{J_{ijk}\}$, what is the ground state of the system?

Answer: Hard to find [only easy if S^z continuous]

Liebenvoll

Qubo: quadratic
binary
optimization

- Decades of mathematical theories & algorithms: Quadratic optimization
- hundreds of Professorships

Remark: (1) Quantum & classical system have the same ground state (if not degenerate)

[Because Hamiltonian is diagonal matrix

$$\sigma^z \otimes \sigma^z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

(2) The ground state can be measured non-destructively and locally

because $[\mathcal{H}, S_j^z] = 0$

$$\mathcal{H}[S^z |GS\rangle] = S^z \epsilon |GS\rangle = \epsilon S^z |GS\rangle$$

$\Rightarrow S^z |GS\rangle$ is eigenstate of \mathcal{H} with energy $\epsilon \Rightarrow S^z |GS\rangle$ is also ground state

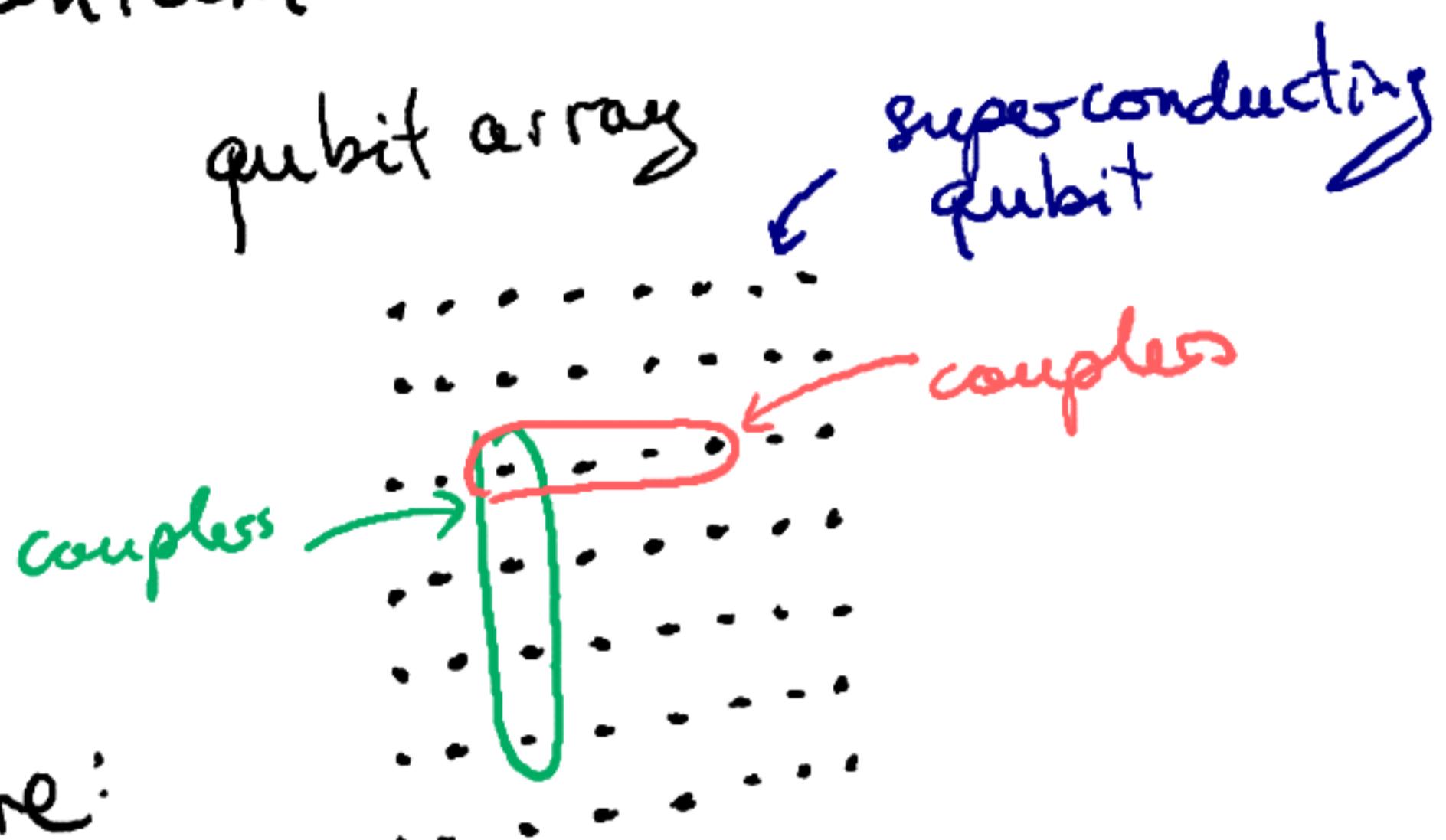
(3) A large class of problems can be mapped to Qubo problems

- constrained binary/integer problems

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2.4. Quantum annealers

Quantum shortcut to quadratic optimization?



e.g.

D WAVE

quantum annealer

procedure:

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Initial state: superposition of all possible product basis states

$$\psi_0 = (| \uparrow \rangle + | \downarrow \rangle)^N$$

from initial Hamiltonian

$$H_0 = \sum J_z S_j^x S_i^x$$

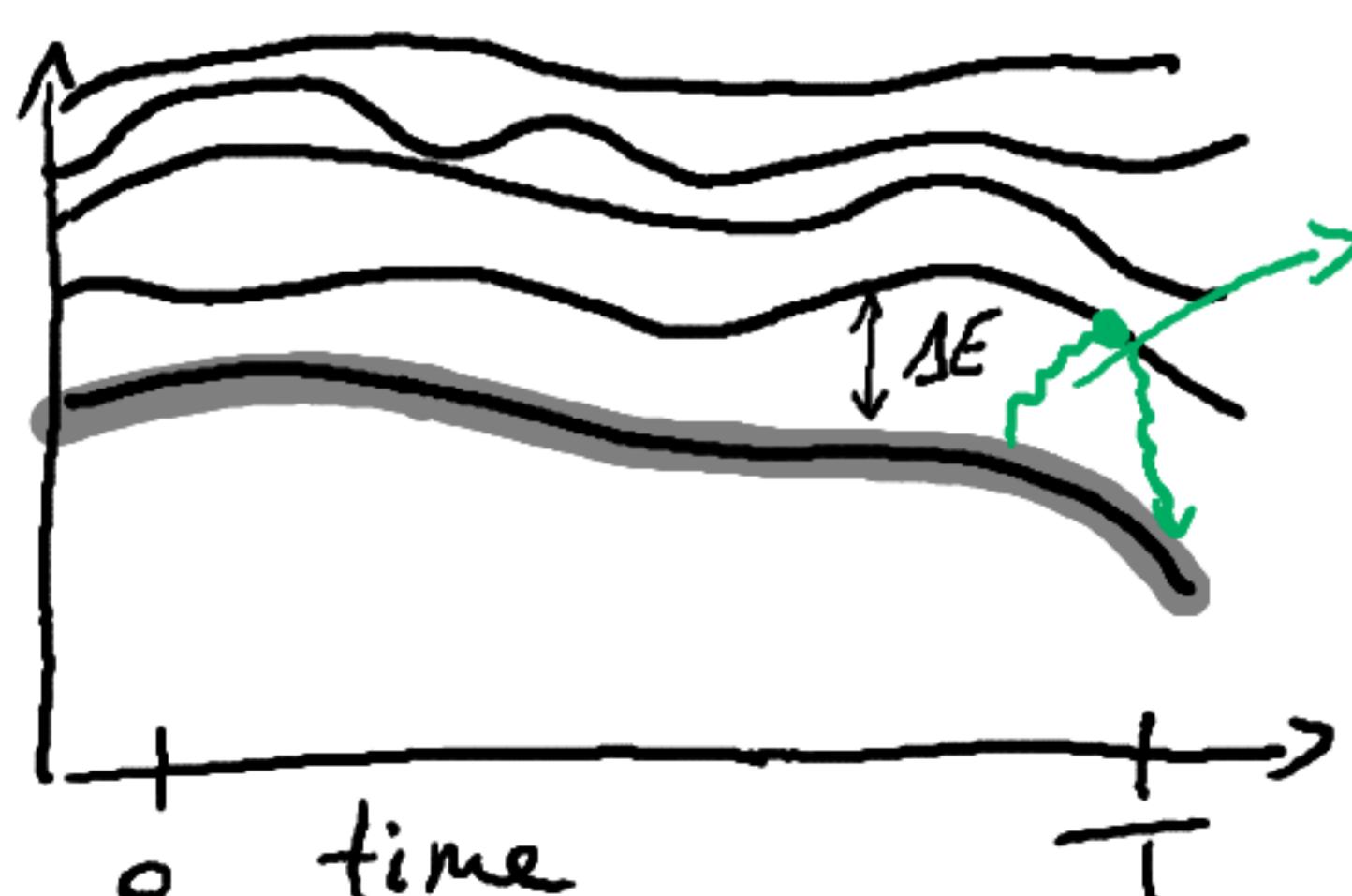
construct Qubo: $H_Q = \sum_j B_j S_j^z + \sum_{ij} \beta^{ij} S_i^z S_j^z$

② Construct time-dependent Hamiltonian

$$H(t) = (1-t/T) H_0 + t H_Q$$

③ Let time-evolution run sufficiently slowly
 $H'(t) \ll T \Delta E$

Follow ground state



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Read out final state as solution to optimization problem

Remarks:

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- Permanent cooling helps undoing accidental excitations. Attention: Neither this nor tunneling is the (main) working principle of quantum annealing
 - Procedure is repeated thousands of times, best run is taken as solution
 - No (known) way to determine needed time or verify solution
 - No principle advantage against classical architectures

2.5. Controlling a quantum annealer

DWAVE Ocean SDK

Leap → online programming of quantum annealer

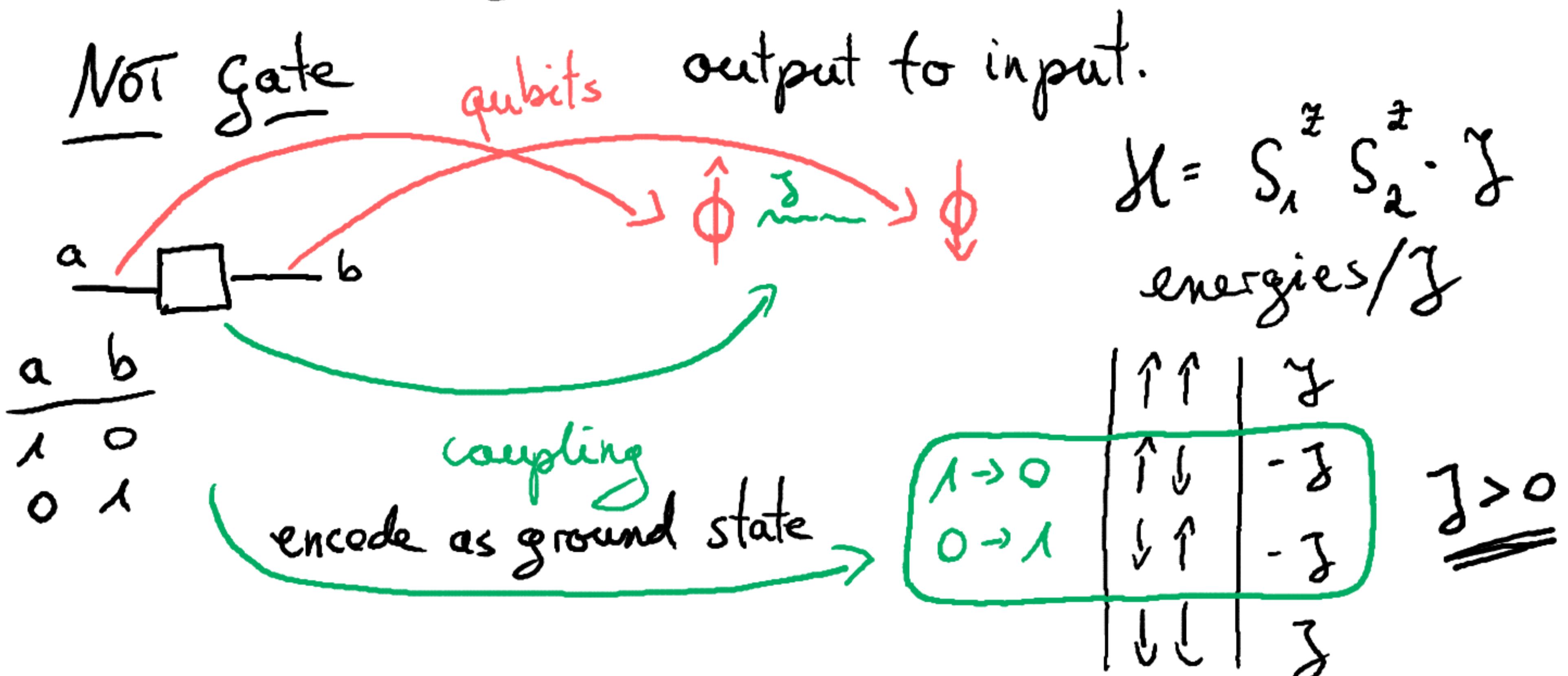
Example I Quadratic binary optimization problem

↳ see online ressources

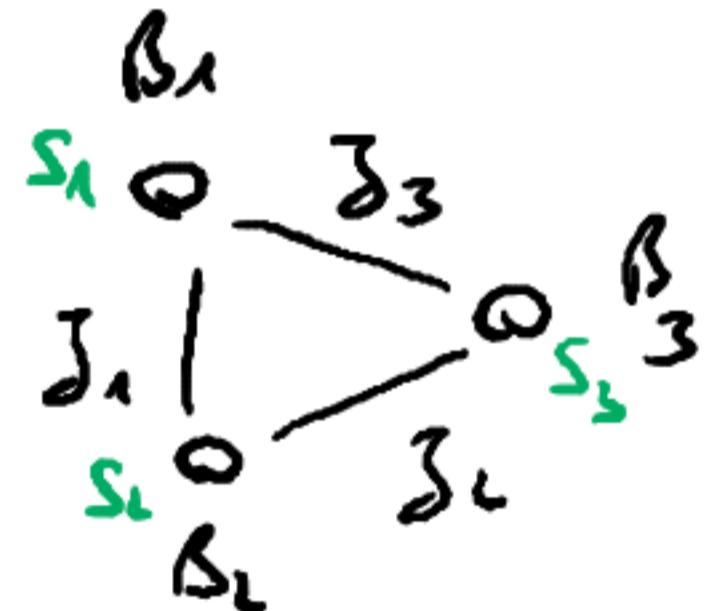
Who thinks Qubos are dull?
Who feels inspired by Qubos already?

Example II / Inspiration: binary circuits

⑧ classical gates can be translated to the Ising model by constructing degenerate ground states that attach desired



AND Gate



$$H = \sum_i B_i S_i^z + \sum_{i>i} J_i S_i S_{i+1}^z$$

magnetic energy E_M coupling energy E_C

periodic

$a_1 a_2$	b	ground states	$S_1 S_2 S_3$	E_M	E_C	total
11	1	•	1 1 1 1 1 -1 1 -1 1 -1 -1 -1	0 -d d/2 -d/2	-d d -d/2 -d/2	-d
01	0	•	1 -1 -1 -1 1 1 -1 1 -1 -1 -1 1	d/2 d/2 -d/2 d	-d/2 -d/2 -d 3d	0 0 -d 3d
10	0	•	-1 -1 -1	0	-d	-d
00	0	•	-1 -1 -1	0	-d	-d

solution: $1 \leftrightarrow 2$ symmetry

$$B_1 = -\frac{1}{4}d \quad J_1 = \frac{-3}{4}d \quad \text{with } d > 0$$

$$B_2 = -\frac{1}{4}d \quad J_2 = \frac{-3}{4}d$$

$$B_3 = \frac{1}{2}d \quad J_3 = \frac{1}{2}d$$

$$\text{If } S_i \rightarrow -S_i \Rightarrow E_M \rightarrow -E_M, E_C \rightarrow E_C$$

\Rightarrow Qubo is 'computational complete'

By setting input \Rightarrow compute output as solution to optimization problem.

By setting output \Rightarrow compute fitting input " "

⑨ Consequences: Solving Rubo helps solving hard tasks if their inverse is easy

- multiplication \leftrightarrow factorization
- encryption \leftrightarrow decryption

...

Online demonstration factorization

\hookrightarrow Leap

- ! Word of caution \rightarrow YouTube
'Sabine Hossenfelder, quantum hype'
<https://youtube.be/b-aGlvUomTA>
good luck with
your projects (assigned at end of)
week

Contact us if problems arise

- { Supervisors
- T \rightarrow Thore Posske tposske@physnet...
 - F \rightarrow Felix Gersken fgerken@physnet...
 - G \rightarrow Giannis Ioannidis iioannid@physnet...

Vote about deadline
& final talks online
 \hookrightarrow participate